

## MC4® Central Heating System LEAK SEALER

High performance *MC4* Leak Sealer effectively seals small system leaks and weeping joints. Suitable for use in both sealed and open vented central heating systems, old and new.

- High performance leak sealer
- Seals small inaccessible leaks and weeping joints
- Reduces pressure loss in sealed systems
- Avoids costly maintenance repairs
- No blocked pumps, valves or air-vents
- Suitable for all heating systems

## Physical and chemical properties

Appearance: Viscous liquid. Emulsion

Colour: White/Off-White

Odour: Slight

Solubility: Dispersible in water

pH (concentrated solution): 7.0 Bulk Density: 1.0 g/cm<sup>3</sup>

### **Product uses**

Sealing small system leaks and weeping joints, the silicone emulsion sealer, *MC4*, effectively reduces pressure loss on both sealed and open-vented systems.

#### How to use

A 500ml of MC4 will provide effective treatment for a typical 100litre/ten radiator system.

For larger or heavily fouled systems, use further *MC4* as required.

Introduce MC4 to the system via the filling loop or radiator using a suitable injector, or via a  $MagnaClean^{\otimes}$  filter. For open vented systems MC4 can be added via the F&E tank, remembering to remove sufficient water via the drain-point to ensure MC4 enters the system circuit.

MC4 should remain in the system.

N.B. NOT for use in single feed indirect cylinders.

# **Application**

MC4 is suitable for all sealed and open-vented central heating systems, old and new.

MC4 is not suitable for use in single feed indirect "primatic" cylinders where potable water treatment is required.

## Packaging, handling and storage

Available in 500ml plastic containers.

*MC4* is non-hazardous and while providing effective treatment is non-toxic and biodegradable. However, as for all domestic chemicals, keep out of reach of children. Avoid contact with skin and eyes.

Store in a dry, cool and well-ventilated area. Keep container tightly closed. Must only be kept in original packaging.





